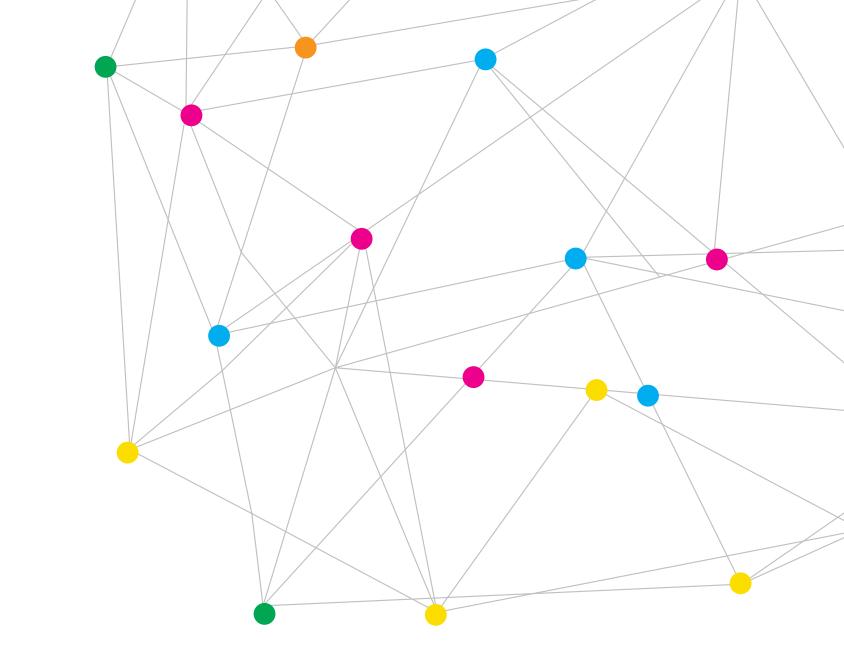
PARTICLE IMAGE VELOCIMETRY (PIV)



QUANTITATIVE FLOW VISUALIZATION

Particle image velocimetry is a laser-based imaging technique that combines the accuracy of non-intrusive point measurements with the global flow imaging capability of flow visualization to obtain time-resolved, instantaneous velocity information over an extended region of the flow.

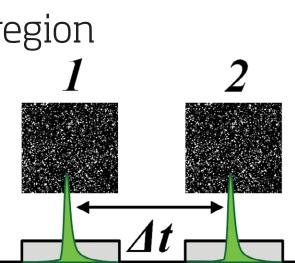
Measurement Region

- + Small tracer particles are added to the flow
- + Light is scattered from the tracer particles in the light-sheet
- + The measurement region, called Field of View (FoV), increases with pixel resolution:* FoV = FoV = FoV



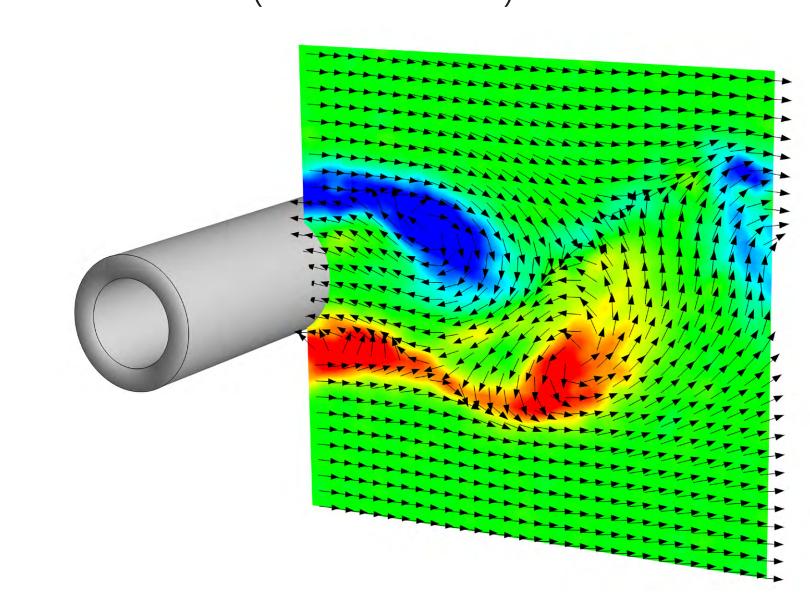
Illumination

- + A laser beam is formed into a light-sheet using a combination of lenses
- + The light-sheet is pulsed, "freezing" the location of particles in the planar measurement region
- + The laser pulses are separated by a known time (Δt)



PIV Results

- + Instantaneous planar velocity vector fields
- + Higher-order quantities such as vorticity, shear stress, Q-criterion, and turbulent energy
- + A sequence of images can provide temporal flow characteristics (flow evolution)



Extensions of the Technique

- + StereoPIV Two cameras at oblique angles can be used to obtain 3D velocity information in a plane
- + Volumetric 3-Component Velocimetry (V3V) Three cameras are used to determine 3D velocity fields in a volume
- + A high speed camera and laser can be used to obtain time resolved velocity fields

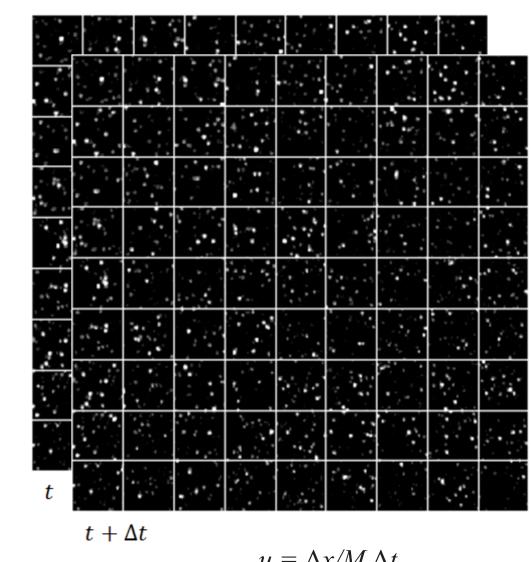


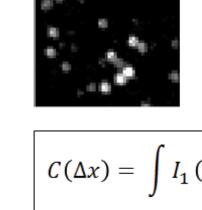
The Camera System

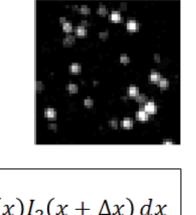
- + A camera captures an image of the particles in the light-sheet
- + The magnification (M) is determined by the camera lens
- + Two images are taken one corresponding to each laser pulse
- + Images are transferred to a computer for processing
- + Spatial resolution increases with magnification
- + Temporal resolution increases with image capture rate

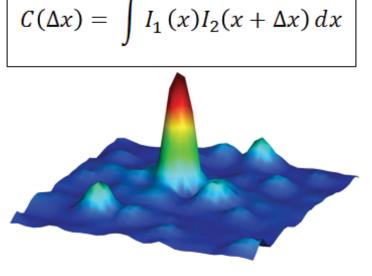
Processing Algorithms

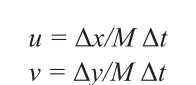
- + Images are divided into many small "interrogation windows"
- + Particle motion (Δx , Δy) between images is determined through cross-correlation
- + Velocity is found by dividing the particle displacements by the time between pulses











+ The process is repeated for all interrogation windows to obtain the instantaneous velocity field



